

MARUF TONMOY

Software developer/ Graphics Designer

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S O C I A L

🌐 <https://www.linkedin.com/in/mhtmoy/>

📘 <https://www.facebook.com/Mhtmoy/>

📷 https://www.instagram.com/_tanmoy_/

🐙 <https://github.com/Mhtmoy>

P R O F I L E

Fresh graduate looking for a entry-level job in DevOps, Web Development or any development related to C++. Open to learn any new Programming language(Java, C#, PHP) or Framework(JavaScript).

E D U C A T I O N

● BACHELORS IN COMPUTER SCIENCE

University of Lethbridge
2018-2023

● Pre-engineering(1st year)

University of Lethbridge
2017-2018

S K I L L S

- Linux
- Gtest/Gmock
- Github/Gitlab(CI/CD)
- Object-oriented Programming
- Photoshop
- Illustrator
- Atom/Vs Code

E X P E R I E N C E

● Customer Service Manager

From 2022 to 2023 | Wal-Mart Corp. CANADA

Customer service, Dealing with customer returns & claims, Sending & receiving Western Union transactions, signing up customer for Walmart Rewards Master Card, Customer Phone calls, Paging, Taking-out & putting back cash from register tills, Managing Cashier breaks.

● Cashier/Self-Checkout Attendant

From 2020 to 2022 | Wal-Mart Corp. CANADA

Scanning Customer Product on Tills, Customer assistance at Self-checkouts.

P R O J E C T S

Text Based card game rummy(C++/linux)

Developed through agile system life cycle and methodologies, estimating and planning, requirements gathering and specification, system external design, system internal design, development and implementation, testing, operation and maintenance, quality assurance.

Mock test on Pawn Game

using mocking for testing by testing a "Controller" in an application that uses the Model-View-Controller architecture. Creating mocks for the dependent classes (i.e. a Model and a View). Keep track of progress using version control. Code is tested using code coverage. Maintain a coding style with a style checker. Memory leaks using a memory checker. Use static analysis to detect bugs and avoid dangerous coding practices and continuous integration to automate the running of software engineering tools

A simple 3D animated Cube in OpenGL(C++)

Interactive mouse and keyboard event based 3d cube with rotation ability made from scratch with OpenGL library.

P R O G R A M M I N G L A N G U A G E S

- C++(Primary/Proficient)
- Html/CSS
- JavaScript

I N T E R E S T S



Music



Travel



Soccer



Fitness